



## UNSW Art & Design Courses 2021

### Master of Visualisation, Simulation and Immersive Design

Course Code	Course Name	T1	T2	T3
Core Courses				
<a href="#">DDES9901</a>	Designing and Experiencing Immersion	✓		
<a href="#">DDES9902</a>	Human Dimensions in Immersive Design	✓		
<a href="#">DDES9903</a>	Narrative & Sensemaking in Immersive Environments		✓	
<a href="#">DDES9904</a>	Models, Systems and Solution Design			✓
<a href="#">DDES9905</a>	Immersive design, Complexity and Wicked Problems	✓	✓	✓
<a href="#">DDES9991</a>	Visualisation, Simulation & Immersive Design Capstone		✓	✓
Prescribed Electives				
<a href="#">ADAD9101</a>	Research Foundations in Art, Design and Media	✓		
<a href="#">DDES1110</a>	3D Visualisation 1: 3D Virtual Objects	✓	✓	✓
<a href="#">DDES2110</a>	3D Visualisation 2: Virtual Worlds	✓	✓	
<a href="#">DDES9911</a>	Future Immersive Learning Methodologies	✓		✓
<a href="#">DDES9914</a>	Managing Immersive Projects		✓	
<a href="#">DDES9920</a>	Information Architecture for Immersive Aesthetics		✓	✓
<a href="#">SDES9311</a>	Interaction Design Foundations	✓		✓
<a href="#">SDES9320</a>	Exploring 3D Visualisation	✓		✓